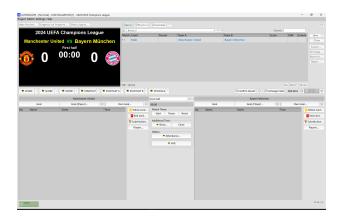
# Timing and scoring system parameters

## Football scoring software



Timing and scoring software. Supports Football, USB license, terminal and 1 extra screen. Extra sports available with additional licensing.

Supported sports: Basketball, Football, Volleyball, Badminton, Table Tennis and Tennis. Exact supported sports depend on software license.

Other matches such as Handball, Futsal, Hockey and Rugby can be expanded. Number and exact sports supported depends on the purchased license.

Language: English

Functions:

Professional scoreboard display: Scoring and timing operation, layout of scoreboard can meet international game rules.

The Information of match, team, team members and coaches can be displayed on the screen.

Scoring functions: Include operation and display of teams' and players' points, fouls and substitutions.

Timing functions: Include operation and display of game time, pause, break time, count down time and system time.

Extensible referee console: Referees can do operation on a special score console as well as by using shortcuts on the keyboard.

Safety: Auto backup function to recover the scoreboard display immediately from the computer fault.



## **Timing host**



Size: 260x280x80 mm

Multiple sports timing host. DP, HDMI video outputs, 2 ports for shot clock, 8x1GB ports for accessories, 1xLAN port.

Weight: 3kg
Power: 60W
Material: Steel

Size: 260\*280\*80mm

Weight: 3KG

Power: 100W

CPU: Intel J3160

RAM: 8GB

Hard disk: 64G

Communication: Network RJ45\*2

Video Output: VGA\*1, DP\*1

Port: G-Port\*8, 24S port\*2, Audio\*1, USB\*2, Serial port\*1

Accessories: Match Timer Handheld\*1, Attack timer Handheld\*1

Input Voltage: AC 100~240V

Working Temp: 0-60°C

Relative Humidity: 5%-95%, non-condensing

Support: Basketball, Soccer, Volleyball, Handball, Futsal, Water-polo, Ice-hockey,

etc. Supported sports depend on software license.

Language: Chinese, English

Supporting rules: CBA, FIBA, FIBA 3X3

Timing accuracy: <=10ms

Functions:

Timer functions: Timing in minute, second, tenth of a second, 14S &24S and timing in

countup and countdown, start, pause, reset, correction functions available.

Scoring functions: Modify the score of the team and player.



Penalty functions: team foul, individual foul, penalty time, substitution, red and yellow cards, etc.

Supports match rule setup and customization.

Synchronously control the 24s Shot Clock, Possession Display, Foul Display and Electronic Buzzer.

Adjust the brightness of 24s Shot Clock, Possession Display and Foul Display.

Provides buzzer sound output, which can be connected to the venue's public address system or speakers.

Supports hot switching of the main and backup servers. In case of the main server fails, just manually switch to the backup server to ensure the data intact. And in case of power failure, the previous screen will be restored after restarting.

Supports the post-match celebration mode.

Supports real-time data output, which can be used for live broadcast.

Monitoring the status of scoring devices, providing convenient fault diagnosis (with a separate monitor).

#### Referee console





Size: 250x175x70 mm

Multiple sports timing console, touch screen operation, LAN,

WLAN

Weight: 1kg Power: 12W

Material: Plastic

Size: 281\*173\*39mm

OS: WIN10

Touch LCD: 11.6 inch Resolution: 1920\*1080

RAM: 8GB

Hard Disk: SSD 180G

Interfaces: USB3.0\*4, USB2.0\*2, LAN (RJ45) network port\*1, RS232 DB-9 serial port\*1, DC-19v power interface\*1, 3.5mm audio output interface\*1, HDMI HD output

interface\*1, TF memory card slot\*1

Material: PVC+Metal

Resolution: 1920\*1080

Communication: LAN / WLAN

Video Output: HDMI\*1

Battery: No Built-in Battery

Support: Basketball, Soccer, Volleyball, Handball, Futsal, Water-polo, Ice-hockey, etc.

Supported sports depend on software license.

#### Functions:

Timer: Includes minute, second, decisecond, 14S and 24S timing function. And also have positive timing, countdown, start/pause/reset/correct timing functions.

Scoring function: Modify the score of the team and player.

Penalty function: team foul, individual foul, penalty time, substitution, red and yellow

cards, etc.

